

- 01. Proposed skatepark option 01
- 02. Proposed pumptrack option 01
- 03. Proposed ninja warrior & parkour
- 04. Existing exercise station retained
- 05. Two circular half basketball courts with fenced enclosure spiralling the rear of each court.
- 06. Hangout 'Groves'  
Scattered throughout the park, these relaxed shady spaces offer a variety of passive recreation pursuits, such as hammocks, a giant swing, BBQ shelters, outdoor ping pong or just a quiet space to rest amongst a lush landscape setting.
- 07. Colourful Arbor Structures:  
Curvaceous structures create a striking entry statement and provide shade over key activity and transitional zones of the park. These are opportunities for elevated and/or on-ground structures.
- 08. Spectator Areas:  
Meandering turf mounds provide elevated vantage points to watch over adjacent recreation zones. High foot-traffic areas at the base of the mounds will be paved, connecting into the active use zones.
- 09. Shipping Container 'Cantina':  
A temporary structure to provide a second food outlet that helps activate the opposing end of the park. Surrounding setting offers timber decking and catenary festoon lighting strung between trees.
- 10. Plazas:  
Feature pavement treatments at key entry nodes to the park.
- 11. Pedestrian paths & crossings:  
Footpaths are located to the perimeter of the park and as cross-links between activity zones. New formalised pedestrian crossings are proposed over the internal access road to connect to the beach and tie-in with the shared path network to Ettalong. A new boardwalk is proposed along the south-eastern verge of the access road to continue the shared bikeway network.



