NOTES

01. Proposed skatepark option 01
02. Proposed pumptrack option 01
03. Proposed ninja warrior & parkour
04. Existing exercise station retained
05. Two circular half basketball courts with fenced enclosure spiralling the rear of each court.
06. Hangout ‘Groves’
Scattered throughout the park, these relaxed shady spaces offer a variety of passive recreation pursuits, such as hammocks, a giant swing, BBQ shelters, outdoor ping pong or just a quiet space to rest amongst a lush landscape setting.
07. Colourful Arbor Structures:
Curvaceous structures create a striking entry statement and provide shade over key activity and transitional zones of the park. These are opportunities for elevated and/or on-ground structures.
08. Spectator Areas:
Meandering turf mounds provide elevated vantage points to watch over adjacent recreation zones. High foot-traffic areas at the base of the mounds will be paved, connecting into the active use zones.
09. Shipping Container ‘Cantina’:
A temporary structure to provide a second food outlet that helps activate the opposing end of the park. Surrounding setting offers timber decking and catenary festoon lighting strung between trees.
10. Plazas:
Feature pavement treatments at key entry nodes to the park.
11. Pedestrian paths & crossings:
Footpaths are located to the perimeter of the park and as cross-links between activity zones. New formalised pedestrian crossings are proposed over the internal access road to connect to the beach and tie-in with the shared path network to Ettalong. A new boardwalk is proposed along the south-eastern verge of the access road to continue the shared bikeway network.