PARKOUR / NINJA WARRIOR INFRASTRUCTURE:
1. Proposed basketball half courts with backing nets
2. Bouldering wall for rope-free low fall height mountain climbing with shock absorbing pads and rubber softfall
3. Multiple parkour obstacles with concrete walls and tubular steel bars at varying heights
4. Parkour platforms, boxes and vaults with varying level changes, steps and jumps.
5. Warped Wall Ninja and Parkour obstacle
6. Ninja Steps
7. Jump Hang
8. Peg Bridge
9. Rope Climb
10. Swaying Steps
11. Spider Walk
12. Floating Boards
13. High-Low Beams
14. Vault Walls
15. U Turn Ramp
16. Ledge Hanger
17. Ninja course stepped seating spectator area and steps up to skatepark

LANDSCAPE INFRASTRUCTURE
1. Entry node with feature pavement treatment
2. Proposed secondary entry point
3. Hangout groves with various combinations of tables, seating, BBQs, shelters, hammocks, swings
4. Proposed pathway to alignment of existing trees
5. Proposed open and leveled area of turf
6. Proposed areas of garden beds with featured plantings
7. Proposed raised & mounded garden bed with trees & grasses and groundcovers
8. Existing pathway alignment to be upgraded
9. Existing grove of trees retained.
10. Existing fitness station and exercise equipment retained
CONCEPT OPTION [01]:
OVERALL PARKOUR / NINJA WARRIOR 3D PERSPECTIVES: